



Signal Shaping Optimization for Nonlinear VLC Systems

Dr. Ling Xintong 凌昕彤

xtling@seu.edu.cn

School of Information Science and Engineering

Southeast University

National Mobile Communications Research Laboratory (NCRL)



东南大学
SOUTHEAST UNIVERSITY



移动通信国家重点实验室

NCRL National Mobile Communications Research Laboratory



Outline

- 1. Introduction**
2. Optimal Signal Shaping for Single LED
3. Optimal Biased Beamforming for Multi-LED
4. Recent Advances
5. Conclusions



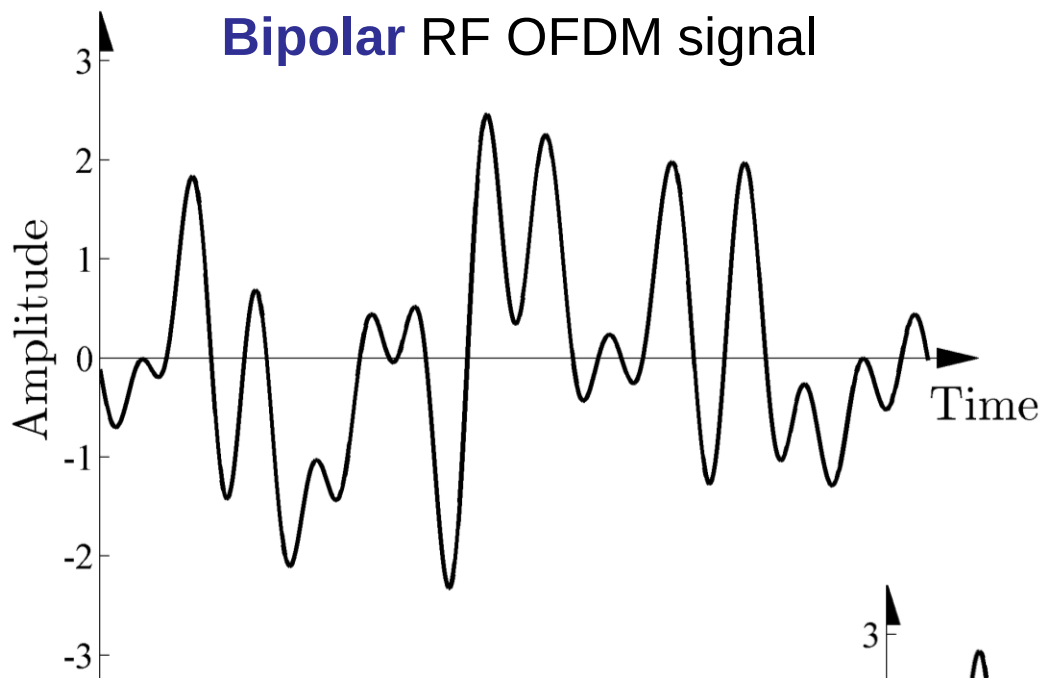
Introduction

- **Benefits** of visible light communication (VLC)
 - Vast spectrum resources $\Rightarrow$ OFDM for broadband system
 - Simple implementation $\Rightarrow$ DCO-OFDM
 - High spatial reuse
 - Enhanced security
 - Illumination-communication dual functions
- VLC signals and **features**
 - Intensity modulation and direct detection (IM/DD)
 - **Real and nonnegative** intensity signals
 - $\Rightarrow$ require a **unipolar** VLC OFDM signal



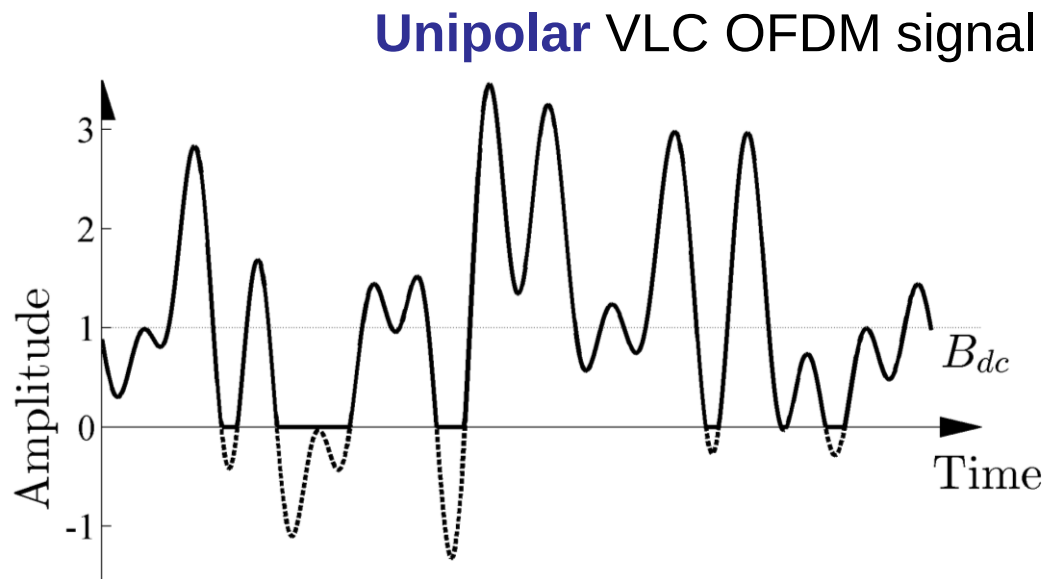


From Bipolar to Unipolar



1. Biasing

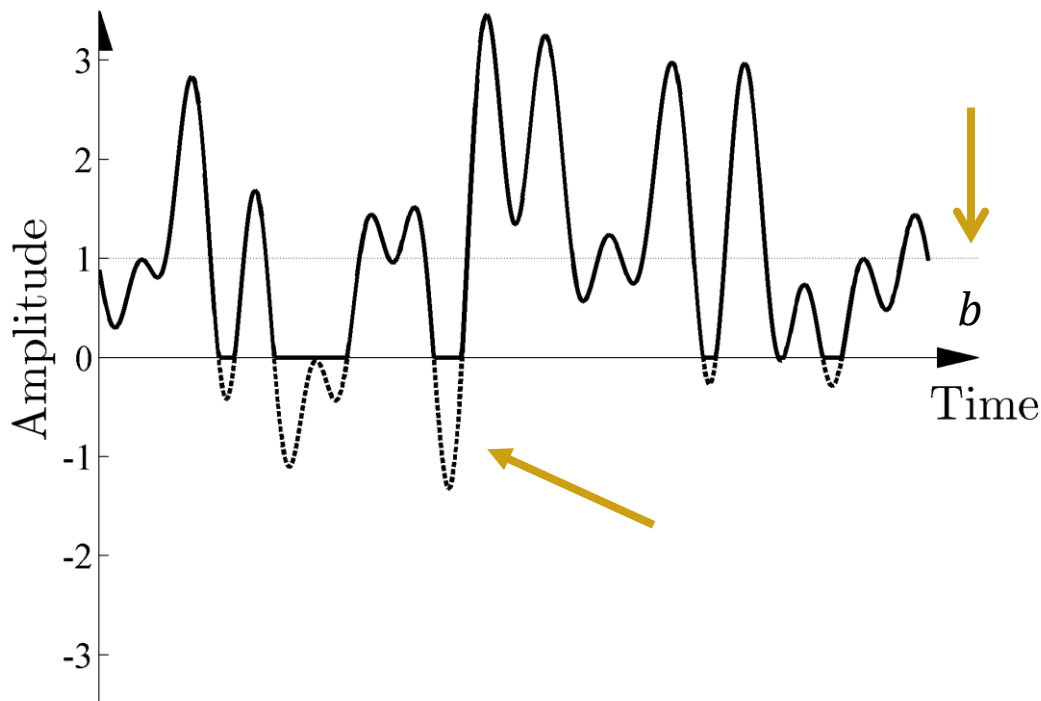
2. Clipping





Bias-Power Trade-off

Unipolar VLC OFDM signal



□ Direct-Current Bias
(**DC-Bias**) b

↕ **TRADE-OFF**

□ Information-Carrying Power
(**IC-Power**) $\sigma^2 = \text{Var}[s(t)]$

- **High** DC bias causes **a waste of power**.
- **Low** DC bias causes **a severe clipping distortion**.
- Trade-off between **power consumption** and **clipping distortion**.



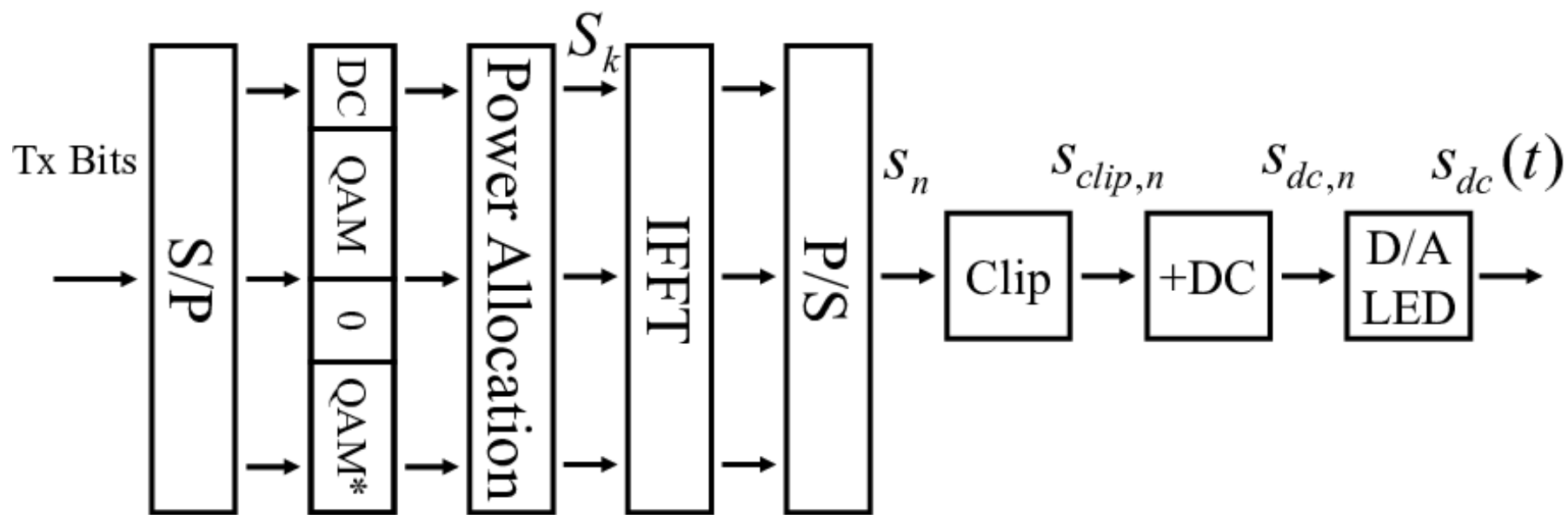
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System Model

- DCO-OFDM transmitter model





System Model

- DCO-OFDM transmitter model

- Optical channels

$$Y_k = H_k S_{dc,k} + N_k$$

- Flat channels
- Dispersive channels

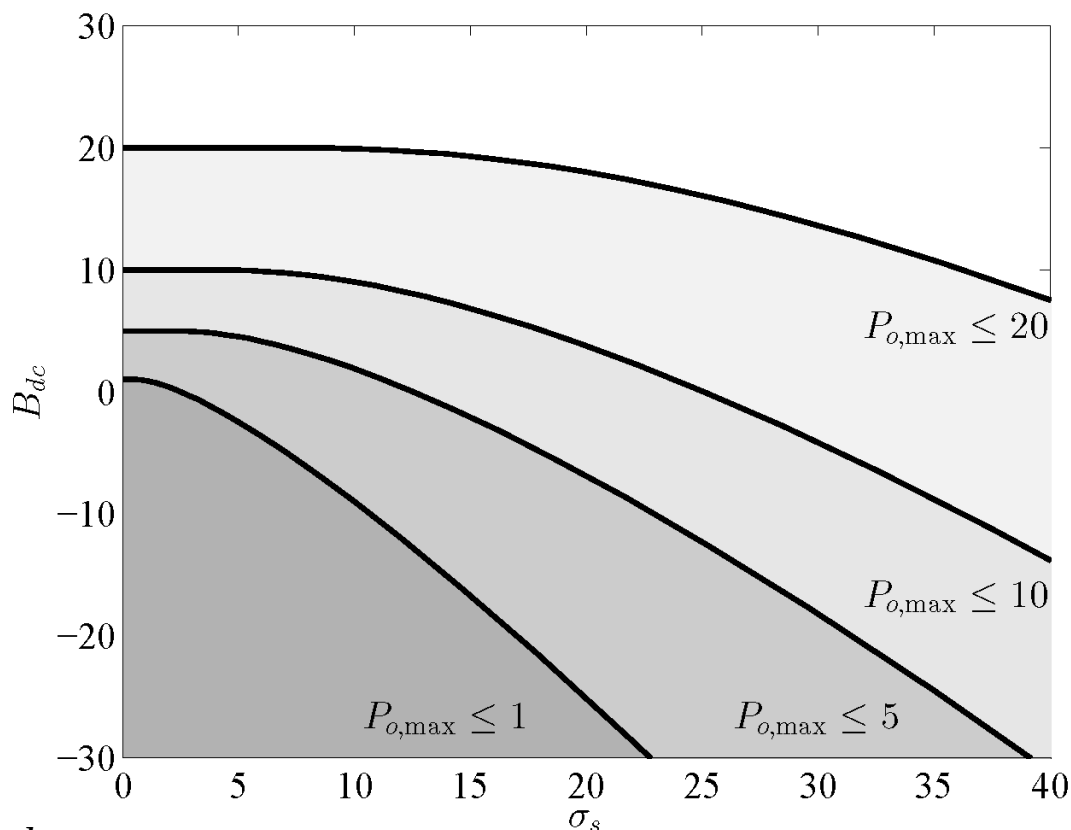
- Optical power constraint

$$P_o(b, \sigma_s) = \mathbb{E}[s_{dc}(t)] \leq P_{o,\max}$$

- Where
- $P_o(b, \sigma_s) = \sigma_s \phi(b/\sigma_s) + bQ(b/\sigma_s) \neq b$
- Usually, the optical power is not equal to the bias.

- Clipping process

$$s_{clip,n} = \text{clip}[s_n; -b] = \begin{cases} s_n & s_n > -b \\ -b & s_n \leq -b. \end{cases}$$





Clipping Model

Lemma 1 [Busgang'1952]

The clipping process can be modeled in the frequency domain as

$$S_{clip,k} = aS_k + N_{clip,k}.$$

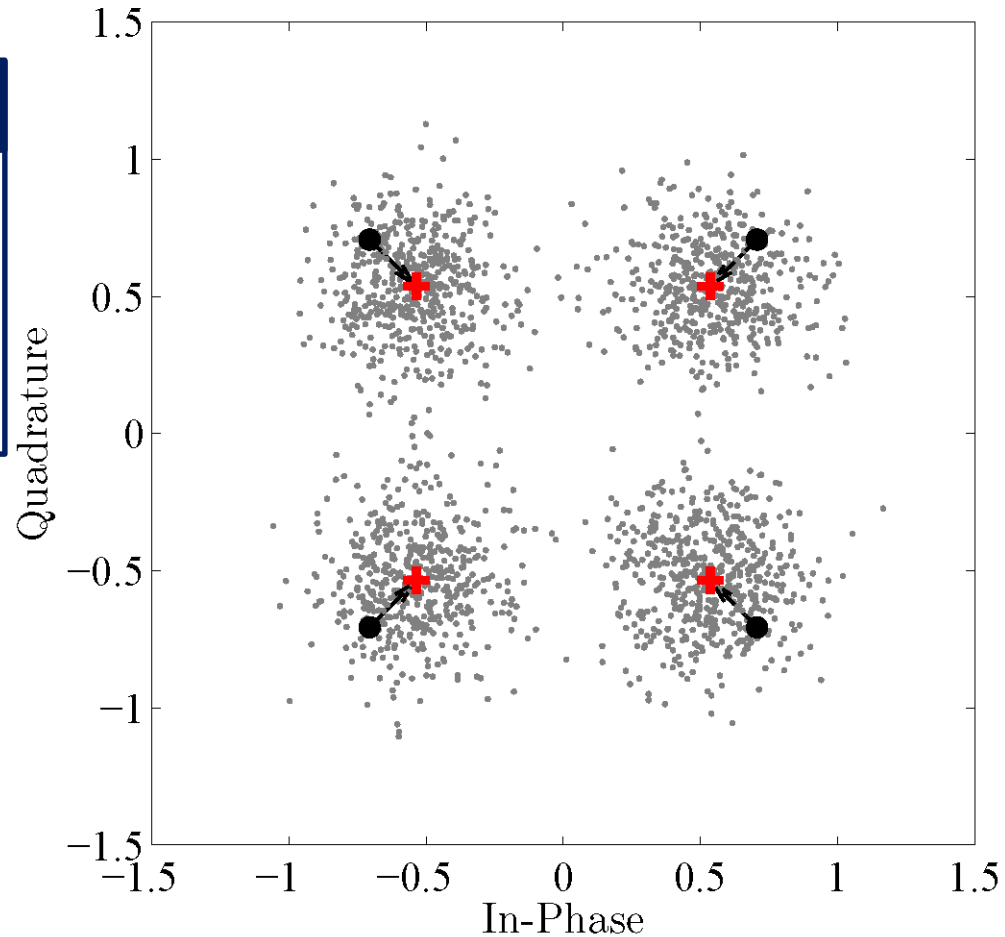
- Attenuation factor

$$a = 1 - Q(b/\sigma_s)$$

- Clipping noise $N_{clip,k} \sim \mathcal{CN}(0, \sigma_{clip}^2)$

- Clipping noise power [Dimitrov'2012]

$$\begin{aligned} \sigma_{clip}^2 = & \sigma_s^2 + (b^2 - \sigma_s^2)Q(b/\sigma_s) \\ & - b\sigma_s\phi(b/\sigma_s) - \sigma_s^2Q(-b/\sigma_s)^2 \\ & - (\sigma_s\phi(b/\sigma_s) - bQ(b/\sigma_s))^2 \end{aligned}$$





Clipping Model

- Impacts of nonlinear clipping process
 - Shrinkage of the signal power
 - Clipping noise
- The signal-to-noise-and-distortion ratio (**SNDR**) at carrier k:

$$\begin{aligned}\text{SNDR}_k &= \frac{\text{Effective Signal Power}}{\text{Clipping Noise Power} + \text{Background Noise Power}} \\ &= \frac{|H_k|^2 a^2 \sigma_s^2}{|H_k|^2 \sigma_{clip}^2 + \sigma_n^2}\end{aligned}$$

where

- Channel gain at carrier k: H_k
- Attenuation factor: $a = 1 - Q(b/\sigma_s)$
- Information-carrying power: σ_s^2
- Background noise power: σ_n^2
- Clipping noise power: $\sigma_{clip}^2 = \sigma_s^2 + (b^2 - \sigma_s^2)Q(b/\sigma_s) - b\sigma_s\phi(b/\sigma_s) - \sigma_s^2 Q(-b/\sigma_s)^2 - (\sigma_s\phi(b/\sigma_s) - bQ(b/\sigma_s))^2$



Signal Shaping Optimization

- Under the **optical power** constraint
- Goal: maximize the **achievable rate R**
- Optimization variables:
 - **DC bias b**
 - **Information-carrying power σ_s^2**
- Our problem is

$$\begin{array}{ll} \underset{b, \sigma_s^2}{\text{maximize}} & R = \sum_{k=1}^{K-1} \log(1 + \text{SNDR}_k) \\ \text{subject to} & P_o(b, \sigma_s) \leq P_{o, \max} \end{array}$$

- Recall that
 - $\text{SNDR}_k = \frac{|H_k|^2 a^2 \sigma_s^2}{|H_k|^2 \sigma_{\text{clip}}^2 + \sigma_n^2}$
 - Optical power $P_o(b, \sigma_s) = \sigma_s \phi(b/\sigma_s) + bQ(b/\sigma_s)$



Signal Shaping Optimization

$$\begin{aligned} & \underset{B_{dc}, \sigma_s^2}{\text{maximize}} && R = \sum_{k=1}^{K-1} \log(1 + \text{SNDR}_k) \\ & \text{subject to} && P_o(B_{dc}, \sigma_s) \leq P_{o,\max} \end{aligned}$$

- Define the **optical SNR** $\gamma_o = |H|^2 P_{o,\max}^2 / \sigma_n^2$
- Introduce a negative normalized DC bias $\mathbf{x} = -\mathbf{b} / \sigma_s$
- Reformulate the problem as an **unconstrained** problem with **only one** variable:

$$\underset{x}{\text{maximize}} \quad \text{SNDR}_o(x) = \frac{Q^2(x)}{q_{\text{clip}}(x) + q_o^2(x) \gamma_o^{-1}}$$

where

- $q_o(x) = \phi(x) - xQ(x)$,
- $q_{\text{clip}}(x) = (1 + x^2)Q(x) - (1 + x^2)Q^2(x) + 2x\phi(x)Q(x) - x\phi(x) - \phi^2(x)$.



Signal Shaping Optimization

$$\underset{x}{\text{maximize}} \quad \text{SNDR}_o(x) = \frac{Q^2(x)}{p_{\text{clip}}(x) + p_o^2(x)\gamma_o^{-1}}$$

Theorem 1 (Optimal Bias) [Ling'TSP2016]

$\text{SNDR}_o(x)$ is a **quasiconcave** function of x . The optimization problem admits a **unique optimal solution** given by

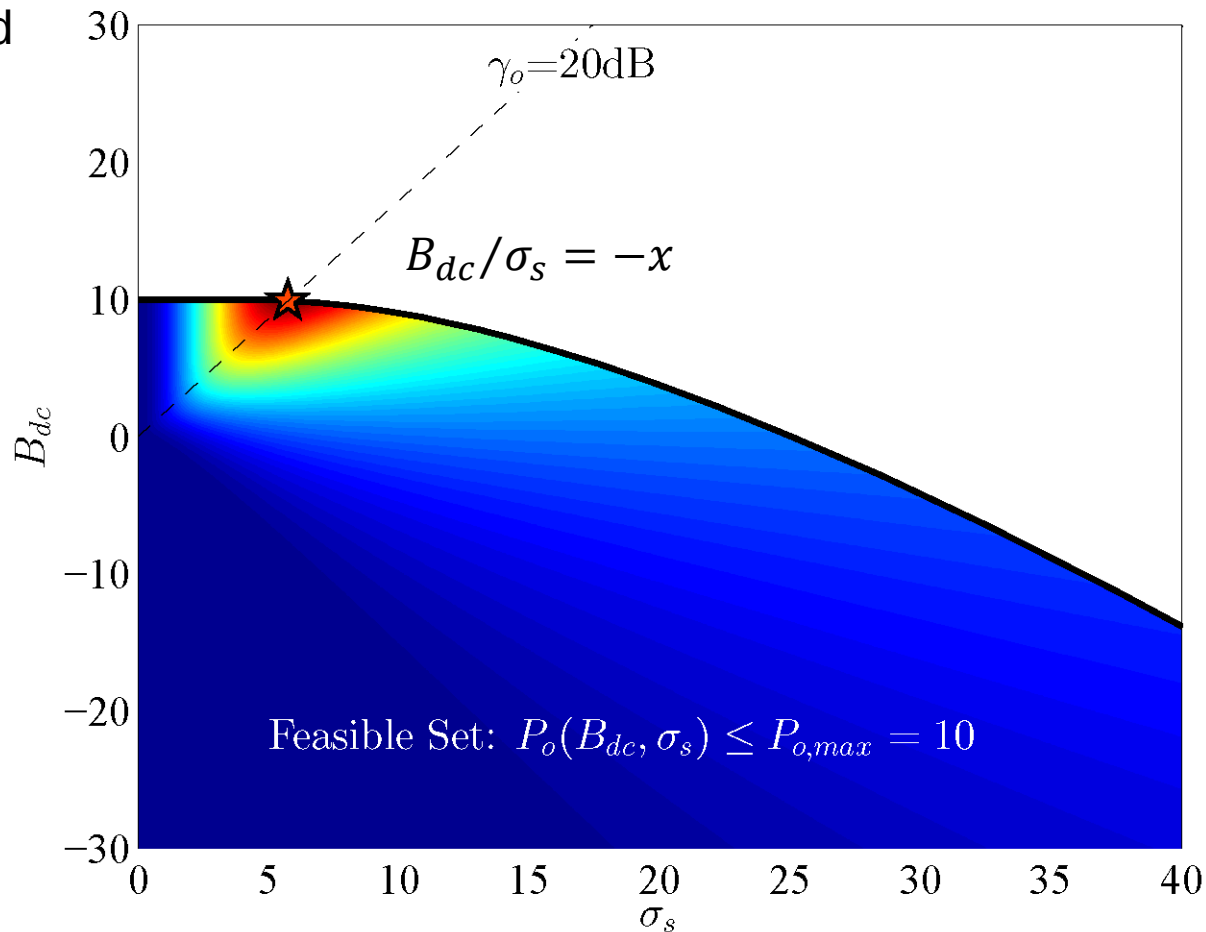
$$x_o^* = \arg_x f_o(x) = 0.$$

- $f_o(x) = (1 - \gamma_o^{-1})(g(x) - xQ(x)) + x$ is a monotonically **increasing** function with the following properties:
 - If $\gamma_o > 1$, $f_o(x)$ is convex;
 - If $\gamma_o = 1$, $f_o(x)$ is linear;
 - If $\gamma_o < 1$, $f_o(x)$ is concave;
- The optimal IC-power $\sigma_s^* = P_{o,\max}/p_o(x_o^*)$
- The optimal DC-offset **$B_{dc}^* = P_{o,\max}(1 - \gamma_o^{-1})$** in **closed form**.



Signal Shaping Optimization

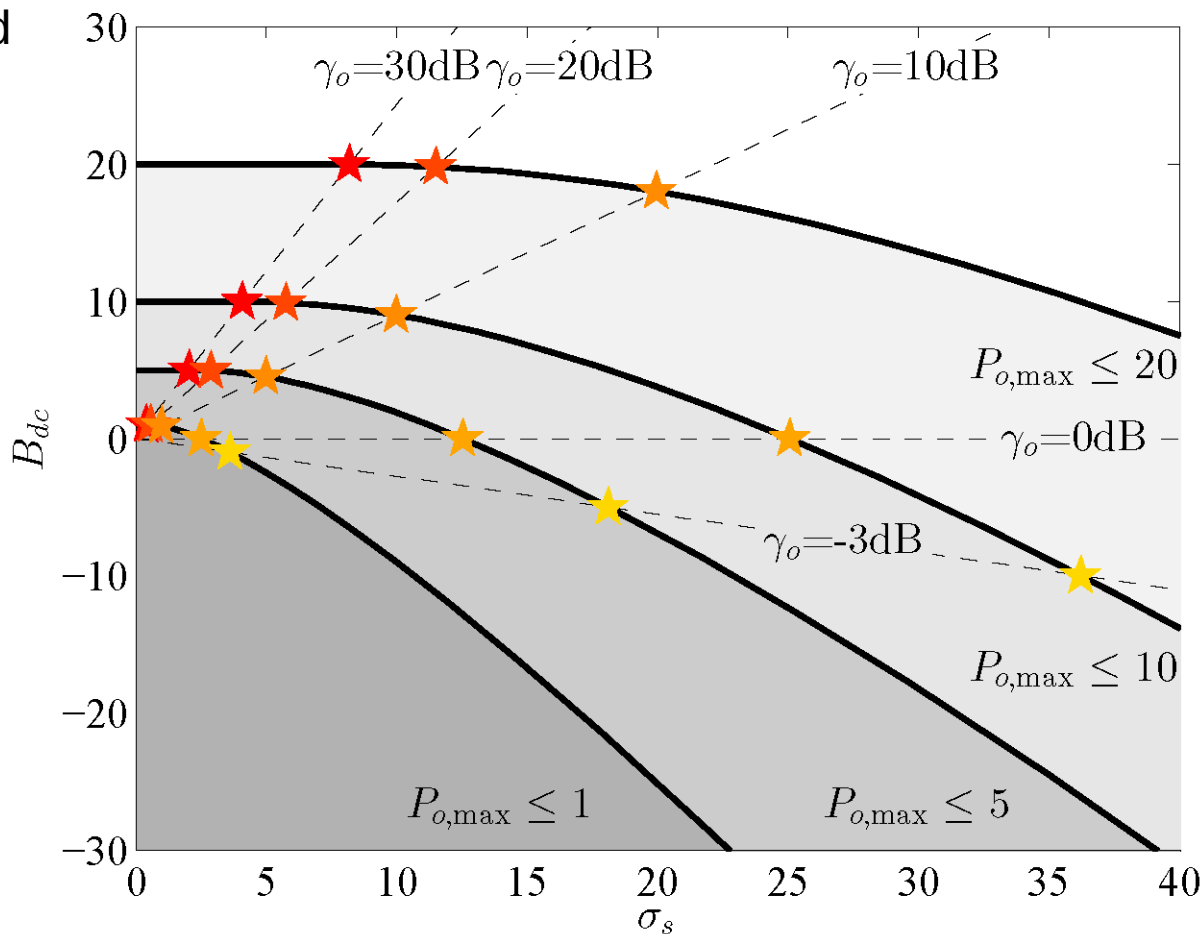
- The given DC-offset and IC-power is **globally optimal** indeed.





Signal Shaping Optimization

- The given DC-offset and IC-power is **globally optimal** indeed.
- b^* is **increasing** in γ_o ; σ_s^* is **decreasing** in γ_o .
- A high DC-offset should be used at high SNR; a low DC-offset should be used at low SNR.
- $P_o(b^*, \sigma_s^*) = P_{o,\max}$, indicates **the illumination level is constant**.
- x_o^* only depends on γ_o , and is irrelevant to the power budget $P_{o,\max}$.

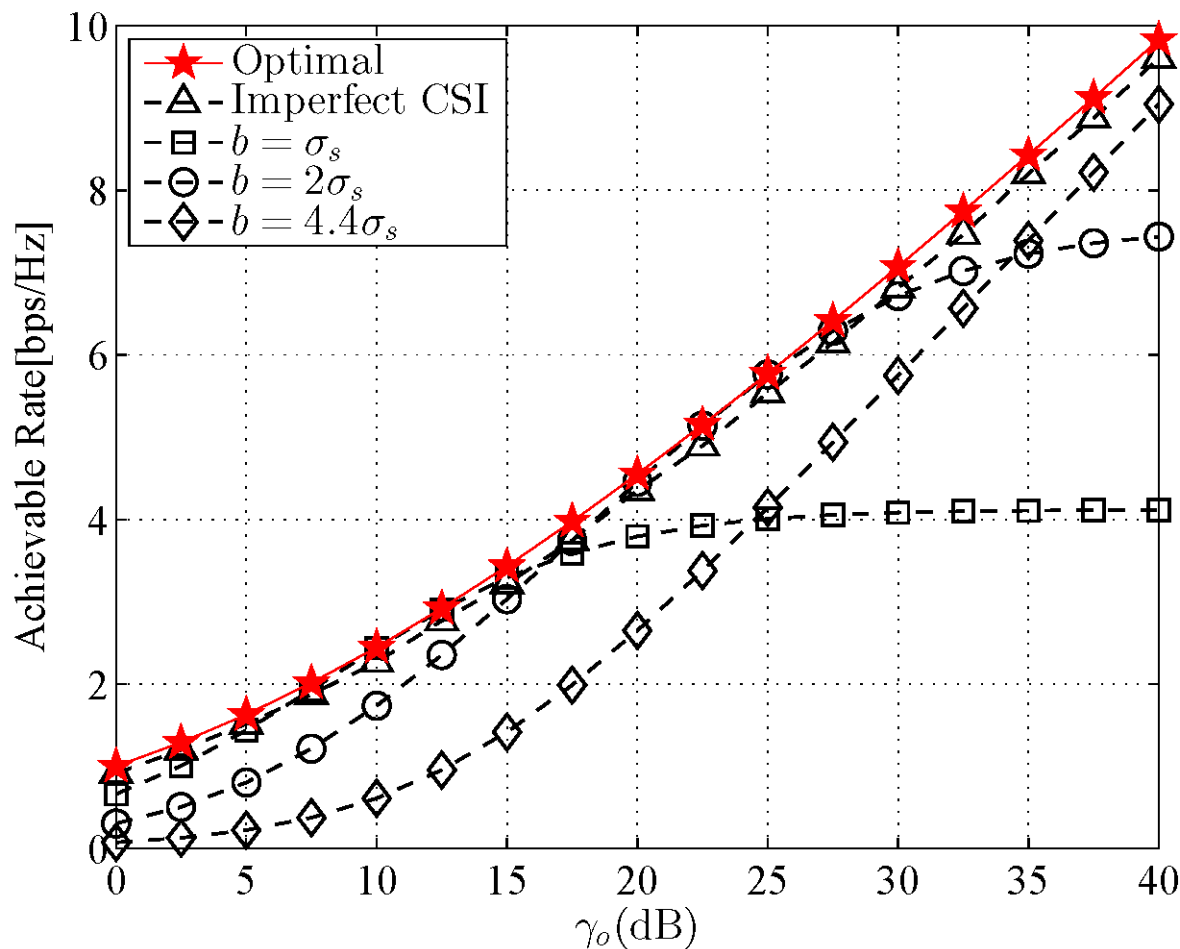




Numerical Results

- Parameters:
 - $\gamma_o = |H|^2 P_{o,\max}^2 / \sigma_n^2$
 - Number of subcarriers
 $2K = 128$
 - AWGN
 - Target BER = 10^{-5}
- The schemes
 - $b = 2\sigma_s$
 - $b = 4.4\sigma_s$

correspond to 7dB
and 13dB DC-offset
defined in
[Armstrong'CL2008]

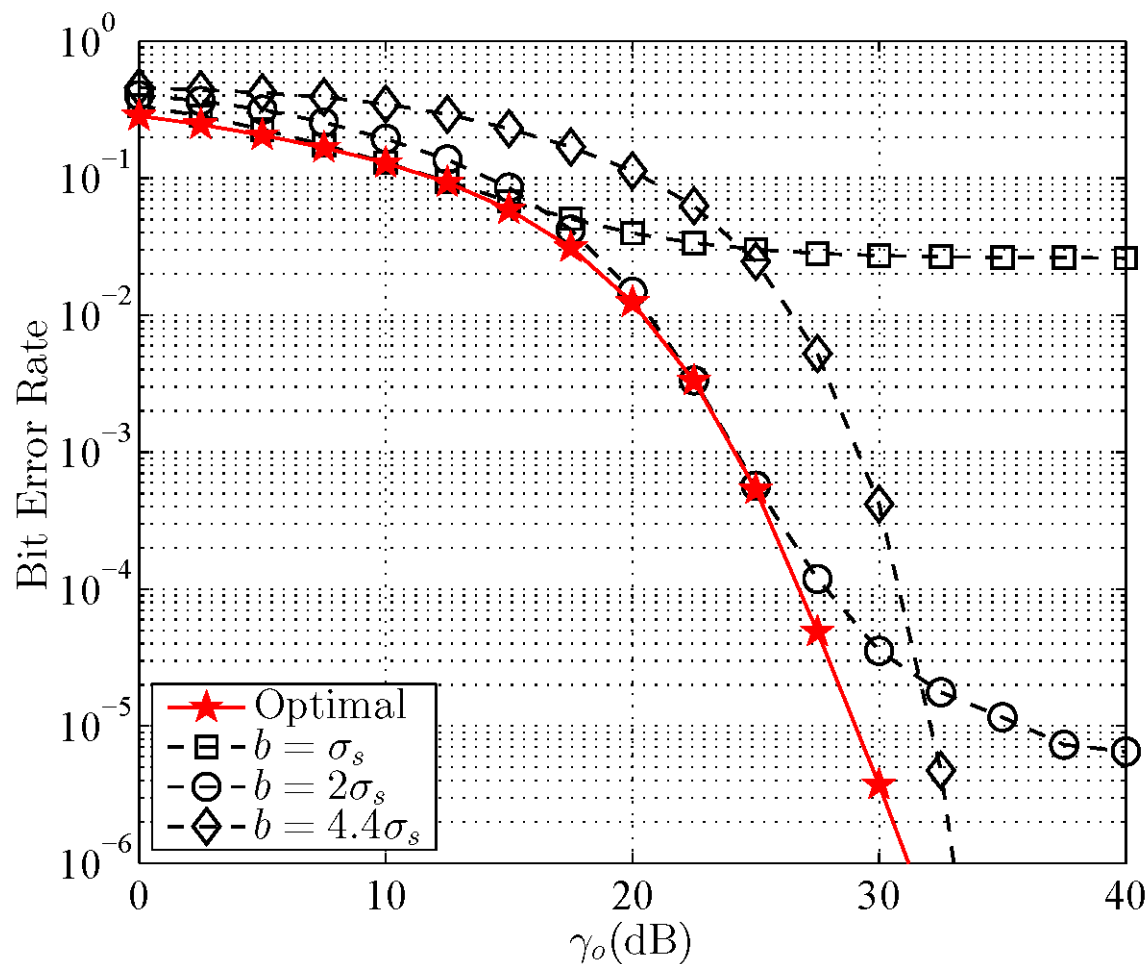




Simulation Results

- Parameters:
 - $\gamma_o = |H|^2 P_{o,\max}^2 / \sigma_n^2$
 - Number of subcarriers
 $2K = 128$
 - AWGN
 - 16QAM
- The schemes
 - $b = 2\sigma_s$
 - $b = 4.4\sigma_s$

correspond to 7dB
and 13dB DC-offset
defined in
[Armstrong'CL2008]





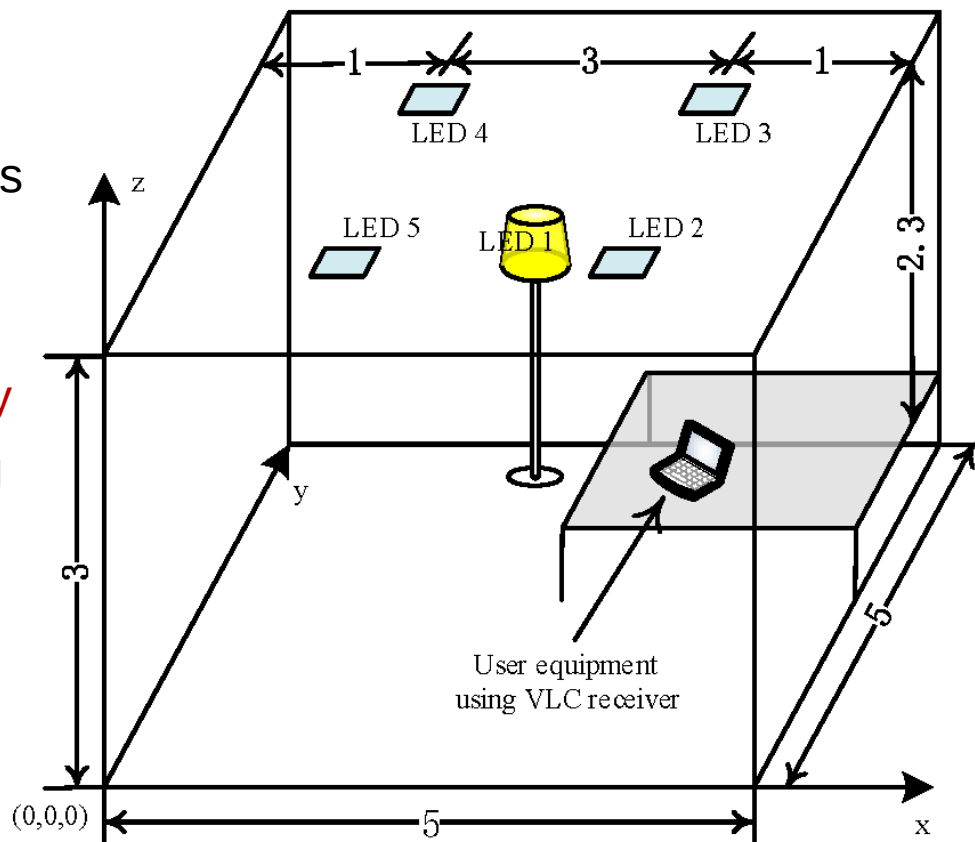
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Multi-LED VLC

- Multi-LED VLC
 - Distributed illumination light sources
 - Seamless coverage for both communication & illumination
 - Higher SNR & better service quality
 - Robust to blockage and shadowing
 - Flexibility for dimming control



- Call for a **coordinated multi-LED transmission** design



Motivation

- **Motivation**

- higher rates and better communication quality
- Simple implementation for broadband applications
- Seamless coverage for communication and illumination

- Multiple LEDs + Multicarrier $\Rightarrow$ VLC

- **Questions:**

- How to model the nonlinear clipping process?
- How to design the beamforming vectors for all LEDs?
- How to set the DC bias of each LED?

- **Biased Beamforming:**

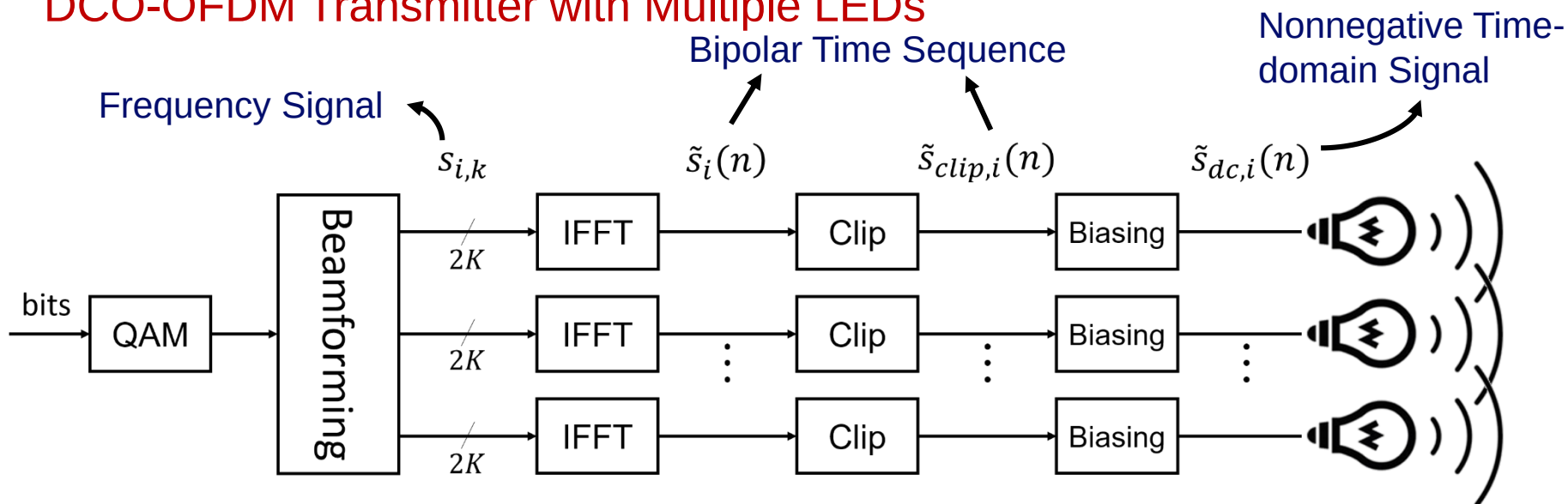
- Beamforming vectors $\mathbf{w}_k \triangleq \{w_{ik}\}$
- DC bias $\mathbf{b} \triangleq \{b_i\}$
- Information-Carrying power $\boldsymbol{\sigma} \triangleq \{\sigma_i\}$

} **Require a joint design**



System Model

- DCO-OFDM Transmitter with Multiple LEDs



- VLC Channel model:

$$\mathbf{r}_k = \mathbf{h}_k^H \mathbf{s}_{dc,k} + \eta_k, \quad k = 1, \dots, K - 1$$

- Flat channel (but the channels of each LED may be different)
- Dispersive channel (See [Ling'JSAC2018] for details)

LEDs: $i = 1, \dots, N$
 Carriers: $k = 0, \dots, 2K - 1$
 Effective Carriers: $k = 1, \dots, K - 1$
 (Due to the Hermitian symmetry.)



Optical Power

- Human-perceived brightness $\Rightarrow$ average optical power
- Average optical power of LED i : $p_{o,i}(b_i, \sigma_i) = \mathbb{E}[\tilde{s}_{dc,i}(n)]$
 - A function of DC bias b_i and information-carrying power σ_i
 - Usually, $p_{o,i}(b_i, \sigma_i) = \mathbb{E}[\tilde{s}_{dc,i}(n)] \neq b_i$ due to the asymmetric clipping
- The constant optical power constraint is due to
 - Illumination requirement
 - Dimming control
 - Eye protection
 - Power saving
$$\left. \begin{array}{l} \text{Illumination requirement} \\ \text{Dimming control} \\ \text{Eye protection} \\ \text{Power saving} \end{array} \right\} p_{o,i}(b_i, \sigma_i) = \bar{p}_{o,i}$$

$\bar{p}_{o,i}$: some specific illumination level
- Per-LED optical power constraint:
 - $p_{o,i}(b_i, \sigma_i) = \bar{p}_{o,i} \quad i = 1, \dots, N_t$
 - The vector version: $\mathbf{p}_o(\mathbf{b}, \boldsymbol{\sigma}) = \bar{\mathbf{p}}_o$
$$\mathbf{p}_o(\mathbf{b}, \boldsymbol{\sigma}) \triangleq \{p_{o,i}(b_i, \sigma_i)\}_{i=1}^{N_t}$$

the optical power of each LED



Biased Beamforming Design

Optimization variables:

- $\mathbf{b}$: DC-bias vector
- σ : Information-Carrying power (i.e., useful power)
- $\{\mathbf{w}_k\}$: beamforming vector

Objective: Maximize the sum rate of effective subcarriers

maximize
 $\mathbf{b}, \sigma, \{\mathbf{w}_k\}$

$$R = \sum_{k=1}^{K-1} R_k$$

Difficulty 1:
the expression of rate is unclear
(due to the nonlinear clipping)

subject to

$$\mathbf{p}_o(\mathbf{b}, \sigma) = \bar{\mathbf{p}}_o$$

Per-LED optical power constraint

The relationship
between IC-Power σ_i
and beamformer $\mathbf{w}_k$

$$\sigma_i^2 = \frac{1}{K} \sum_{k=1}^{K-1} [\mathbf{w}_k \mathbf{w}_k^H]_{ii}, \quad i = 1, \dots, N_t$$



Nonlinear Clipping

- **Question:** what is the expression of rate R ?
 - A model to characterize the nonlinear clipping process?
 - The relationship between the clipped signal $s_{dc,k}$ and the original one s_k ?
- **Hint:** use a linear model to approximate the nonlinear clipping process
- For a **single LED**, the clipping model based on the Busgang theorem in the frequency domain [Dimitrov'TCOM12], [Chen'TCOM2012]:

$$s_{dc,k} = a s_k + n_{clip,k}, \quad k = 1, \dots, K - 1$$

- A linear attenuation factor a
 - The clipping noise $n_{clip,k}$ uncorrelated with the signal s_k
 - The clipping noise is approximated to a Gaussian distribution when the number of subcarriers is large
- **Question:** What if Multi-LEDs?



Clipping Model for multi-LEDs

Generalized Busgang theorem for multiple LEDs

Theorem 2 (Multi-LED Clipping Model)

The time-domain clipping process of multi-LEDs can be modeled in frequency domain as

$$\mathbf{s}_{dc,k} = \mathbf{A}\mathbf{s}_k + \mathbf{n}_{clip,k}, \quad k = 1, \dots, K - 1$$

where $\mathbf{A}(\mathbf{b}, \boldsymbol{\sigma}) = \mathbf{Diag}(\mathbf{a}) = \mathbf{Diag}\{1 - Q(b_i/\sigma_i)\}_{i=1}^{N_t}$ contains the attenuation factors, and $\mathbf{n}_{clip,k}$ is the vector of clipping noise obeying $\mathcal{CN}(\mathbf{0}, \mathbf{C}(\mathbf{b}, \boldsymbol{\sigma}))$. (Please see Theorem 1 in [Ling'JSAC2018] for details.)

- A linear attenuation matrix $\mathbf{A}(\mathbf{b}, \boldsymbol{\sigma})$
- The vector of clipping noise $\mathbf{n}_{clip,k}$ uncorrelated with the signal $\mathbf{s}_k$
- The Gaussian approximation is still available
- The clipping noises from multiple LEDs are **mutually correlated**
- Each term in covariance matrix $\mathbf{C}(\mathbf{b}, \boldsymbol{\sigma})$ is a **piecewise function** of $\mathbf{b}$ and $\boldsymbol{\sigma}$



Effective SNR (SNDR)

- Simplified the frequency-domain signal model: η_k : Background Noise

$$\begin{aligned}
 r_k &= \mathbf{h}_k^H \mathbf{s}_{dc,k} + \eta_k \\
 &= \mathbf{h}_k^H (\mathbf{A} \mathbf{s}_k + \mathbf{n}_{clip,k}) + \eta_k \\
 &= \mathbf{h}_k^H \mathbf{A} \mathbf{s}_k + \mathbf{h}_k^H \mathbf{n}_{clip,k} + \eta_k
 \end{aligned}$$

$\mathbf{h}_k$: Channel frequency response (points to $\mathbf{h}_k^H$)
 η_k : Background Noise (points to η_k)
 Via the clipping model in Theorem 1 (points to $\mathbf{n}_{clip,k}$)

- SNDR** (signal-to-noise-plus-distortion ratio) at subcarrier k :

$$\text{SNDR}_k \triangleq \frac{\text{Effective Signal Power}}{\text{Clipping Noise Power} + \text{Background Noise Power}}$$

$$= \frac{\mathbf{h}_k^H \mathbf{A}(\mathbf{b}, \sigma) \mathbf{w}_k \mathbf{w}_k^H \mathbf{A}(\mathbf{b}, \sigma) \mathbf{h}_k}{\mathbf{h}_k^H \mathbf{C}(\mathbf{b}, \sigma) \mathbf{h}_k + \sigma_\eta^2}$$

$\mathbf{C}(\mathbf{b}, \sigma)$: Clipping noise covariance (points to $\mathbf{C}(\mathbf{b}, \sigma)$)
 $\mathbf{A}(\mathbf{b}, \sigma)$: Linear attenuation matrix (points to $\mathbf{A}(\mathbf{b}, \sigma)$)

- Achievable rate at subcarrier k :

$$R_k = \log(1 + \text{SNDR}_k)$$



Biased Beamforming Problem

Optimization variables:

- $\mathbf{b}$: DC-bias vector
- σ : Information-Carrying power (i.e., useful power)
- $\{\mathbf{w}_k\}$: beamforming vector

Objective: Maximize sum rate of effective subcarriers

Difficulty 2:
the objective is nonconvex and highly nonlinear.

Difficulty 3: joint design

maximize
 $\mathbf{b}, \sigma, \{\mathbf{w}_k\}$

$$R = \sum_{k=1}^{K-1} \log \left(1 + \frac{\mathbf{h}_k^H \mathbf{A}(\mathbf{b}, \sigma) \mathbf{w}_k \mathbf{w}_k^H \mathbf{A}(\mathbf{b}, \sigma) \mathbf{h}_k}{\mathbf{h}_k^H \mathbf{C}(\mathbf{b}, \sigma) \mathbf{h}_k + \sigma_\eta^2} \right)$$

subject to

$$\mathbf{p}_o(\mathbf{b}, \sigma) = \bar{\mathbf{p}}_o$$

Per-LED optical power constraint

$$\sigma_i^2 = \frac{1}{K} \sum_{k=1}^{K-1} [\mathbf{w}_k \mathbf{w}_k^H]_{ii}, \quad i = 1, \dots, N_t$$

The relationship between IC-Power σ_i and beamformer $\mathbf{w}_k$



Optimal Beamformer

- **Hint:** search the optimal beamformer for fixed DC bias first.
- In this case, the optimal beamforming structure can be analytically characterized.
- Please see **Theorem 2** in [Ling'JSAC2018] for details.
- **Remarks:**
 - The optimal beamforming structure in [Ling'JSAC2018] is suitable for both flat and dispersive channels.
 - The **uniform beamforming is optimal** for flat channels.
 - The optimal beamforming tends to be **uniform** at high SNR for dispersive channels.
- **Question:** How to set the bias?

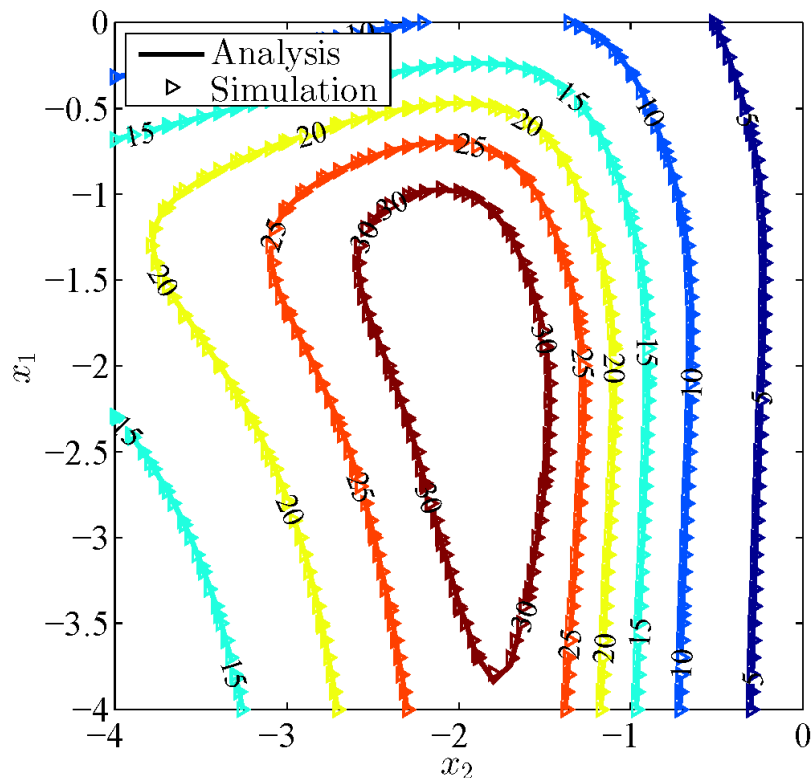


Optimal Bias: Flat Channels

- Using the uniform beamforming.
- Normalized DC bias $\mathbf{x}$: $x_i \triangleq -b_i/\sigma_i$
–Vector form: $\mathbf{x} \triangleq \{x_i\}_{i=1}^{N_t} = -\mathbf{Diag}^{-1}(\sigma)\mathbf{b}$
- Reduce the dimensions and reformulate the problem as an **unconstrained** problem by using the normalized DC bias $\mathbf{x}$:

$$\underset{\mathbf{x}}{\text{maximize}} \quad \text{SNDR}(\mathbf{x})$$

- Notice: some super level sets are nonconvex $\Rightarrow$
- **Nonconvex** problem, even simplified.
- **Still difficult!**



A two-LED simulation case with different normalized DC bias pairs.



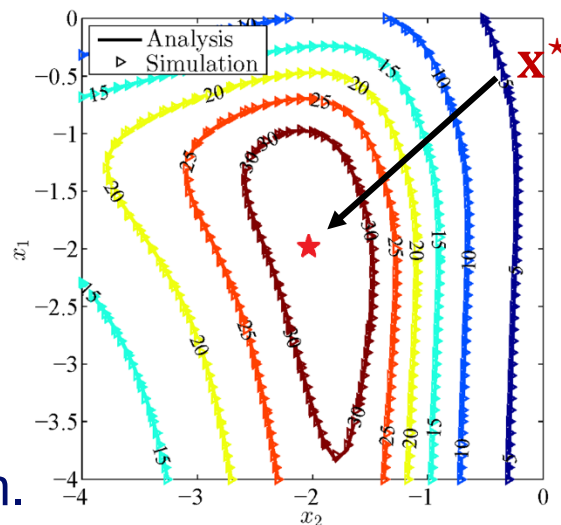
Optimal Bias: Flat Channels

The optimal DC bias can be analytically characterized for flat channels.

Theorem 3 (Optimal Biased Beamforming)

There exists a unique optimal solution $\mathbf{x}^* = x^* \cdot \mathbf{1}$, where x^* is the root of a monotone function $f(x; \gamma_t)$ and γ_t is the total optical SNR. All the components of optimal solution are identical.

- $\mathbf{x}$ is the vector of the normalized DC bias.
- **A SURPRISE results:** The optimal normalized DC bias of each LED is **IDENTICAL!**
- Only hold for flat channels.
- As the root of a monotone function, x^* can be found via the Newton method.
- Identical bias setting is easy for implementation.





Optimal Biased Beamforming

Closed-form biased beamforming in flat channels

Corollary 1

- The optimal DC bias is $\mathbf{b}^* = \bar{\mathbf{p}}_o(1 - \gamma_t^{-1})$.
- The optimal beamforming vectors are $\{\mathbf{w}_k^*\} = \boldsymbol{\sigma}^* = \frac{1}{q_o(x^*)} \bar{\mathbf{p}}_o$.

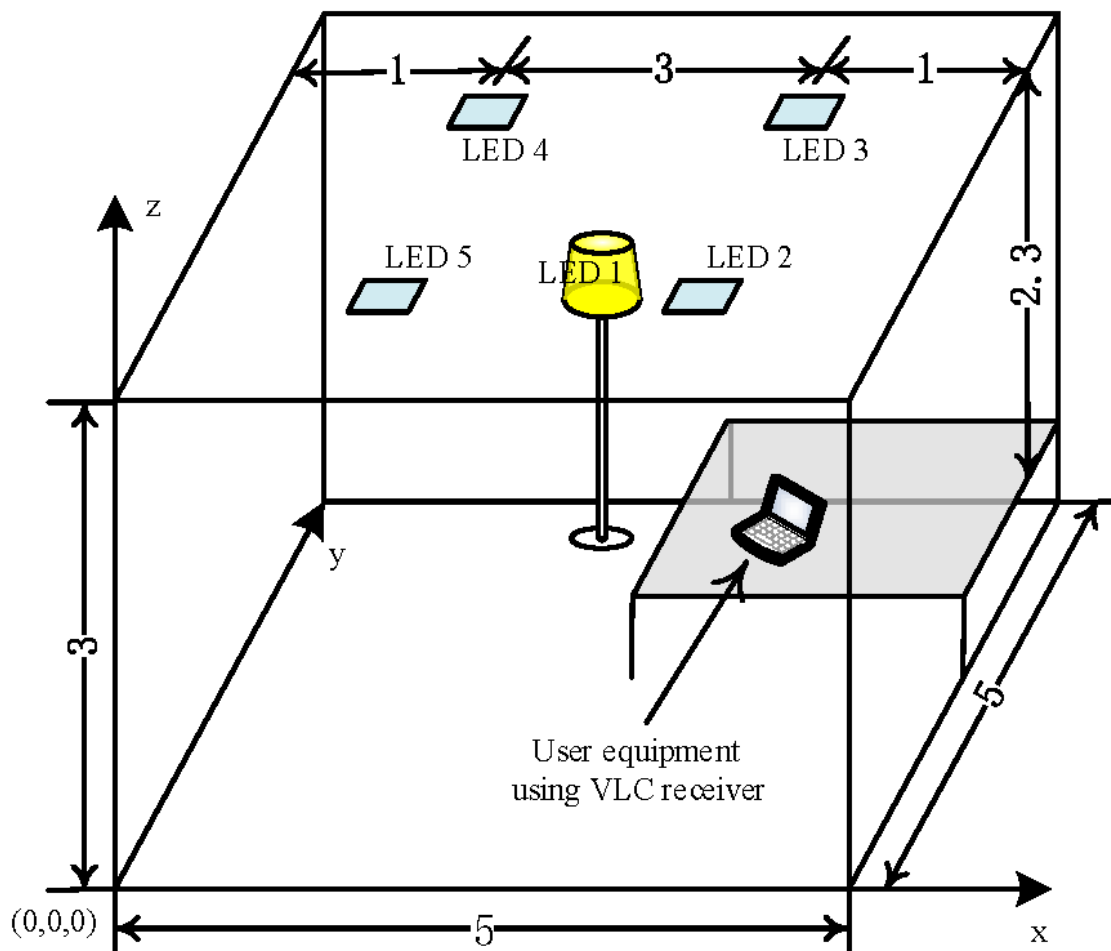
- The optimal bias grows with optical SNR γ_t .
- The optimal IC power decreases with optical SNR γ_t .
- At **high** SNR, **the clipping noise** becomes the dominant factor that calls for a high DC bias.
- At **low** SNR, **the background noise** is the major distortion that calls for more IC power on effective signal.

γ_t : Total optical SNR;
 $\bar{\mathbf{p}}_o$: required illumination levels for each LED;
 x^* : the optimal x revealed in Theorem 3.



Simulation Scenario

- Configuration of the multi-LED DCO-OFDM system adopted in simulation.





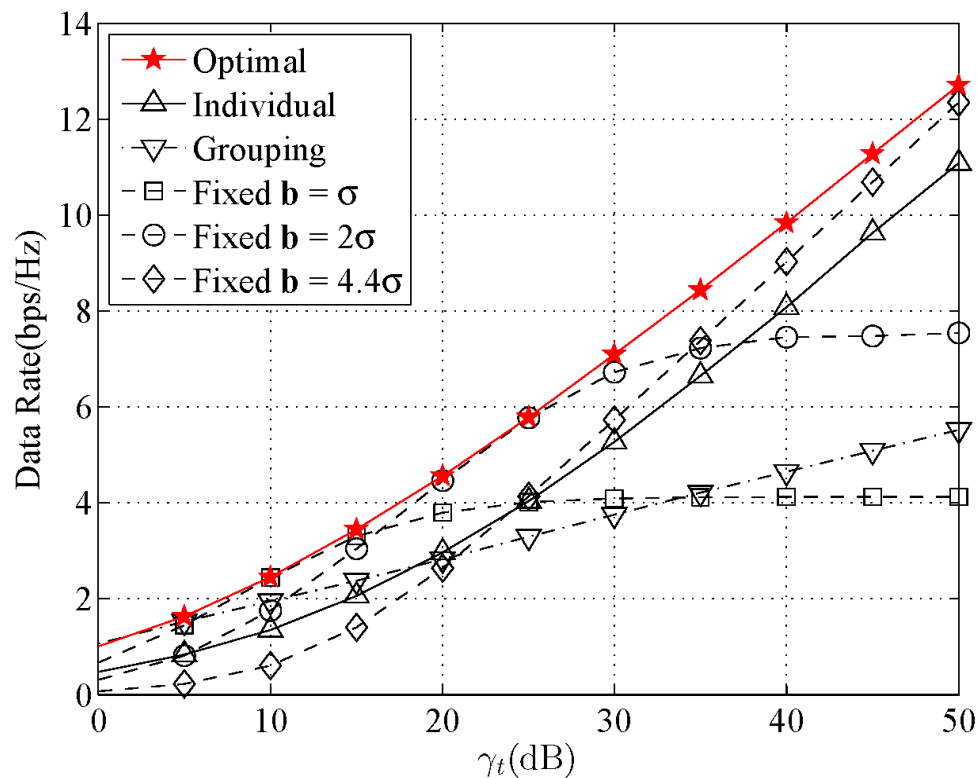
Simulation Results (Rate)

Parameters:

- Flat Channel;
- Channel bandwidth: 100MHz;
- The number of total subcarriers: $2K=512$;

Schemes:

- “**Optimal**”: the proposed optimal biased beamforming;
- “**Individual**”: applying the optimal bias derived for a single LED on each LED;
- “**Grouping**”: a half subcarriers are active on LED 1 and the other half are active on LED 2;
- “**Fixed bias**”: a pre-fixed bias level.





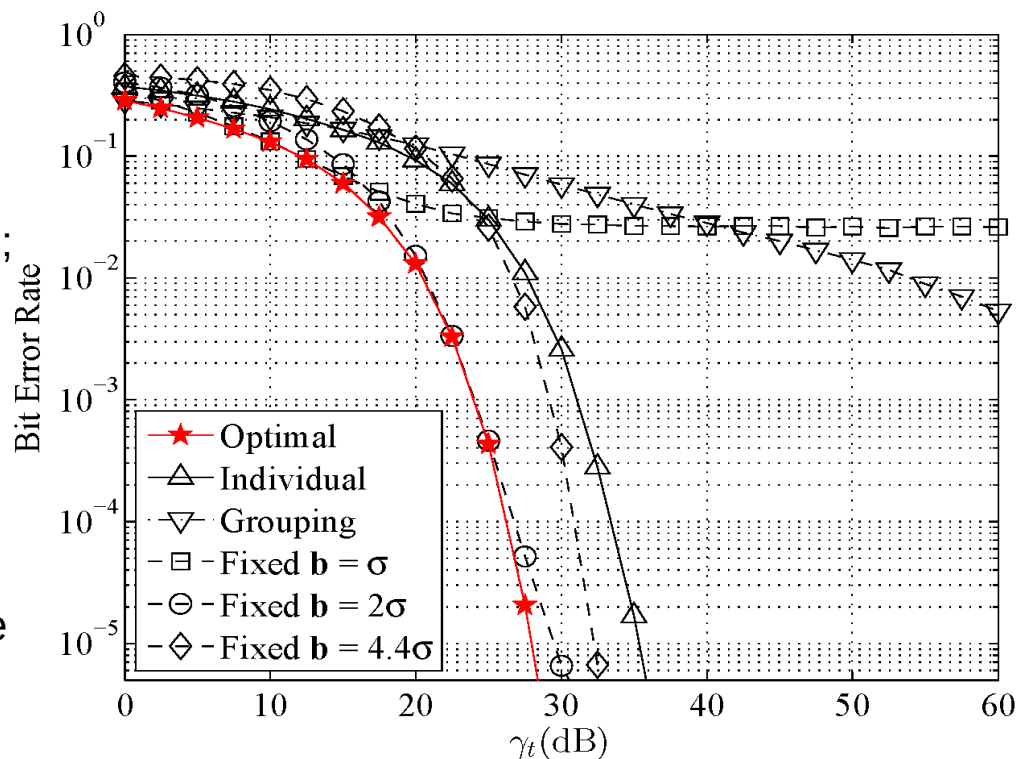
Simulation Results (BER)

Parameters:

- Flat Channel;
- Channel bandwidth: 100MHz;
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Schemes:

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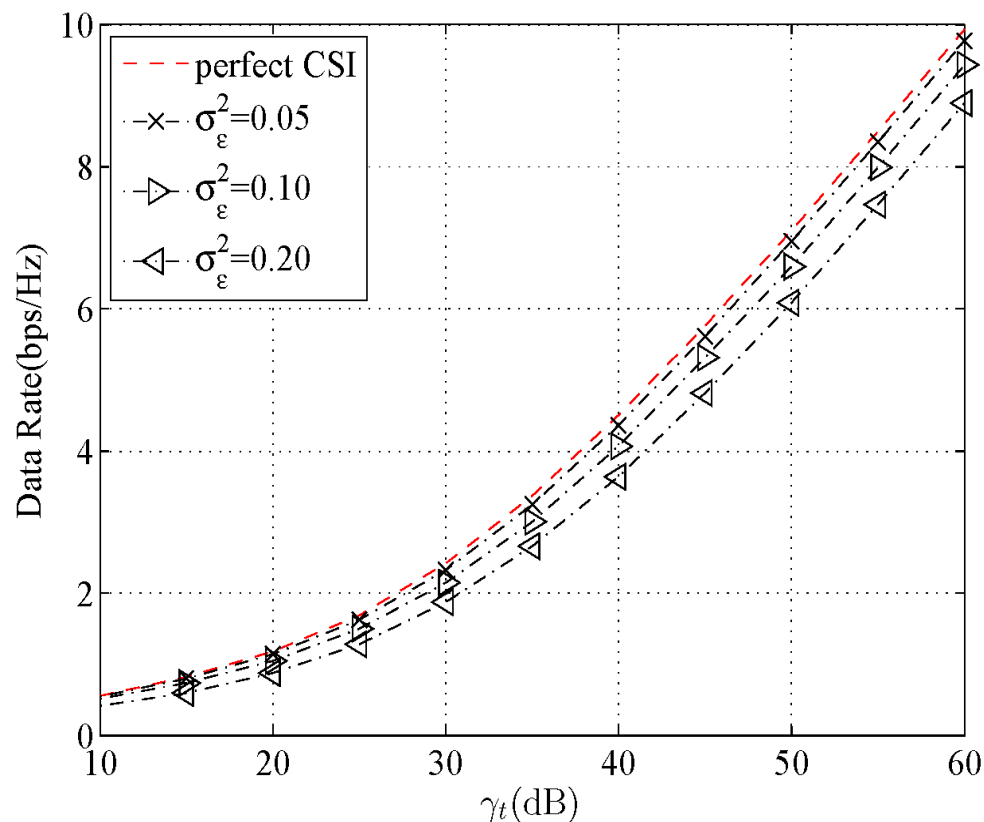


Simulation Results (Sensitivity)

Parameters:

- Dispersive Channel;
- Channel bandwidth:100MHz;
- The number of subcarriers: $2K=512$;

- The channel coefficient here is no longer the actual $\mathbf{h}_k$ but $\mathbf{h}_k + \boldsymbol{\varepsilon}$, where the error $\boldsymbol{\varepsilon}$ follows an independent complex Gaussian distribution with variance σ_{ε}^2 .





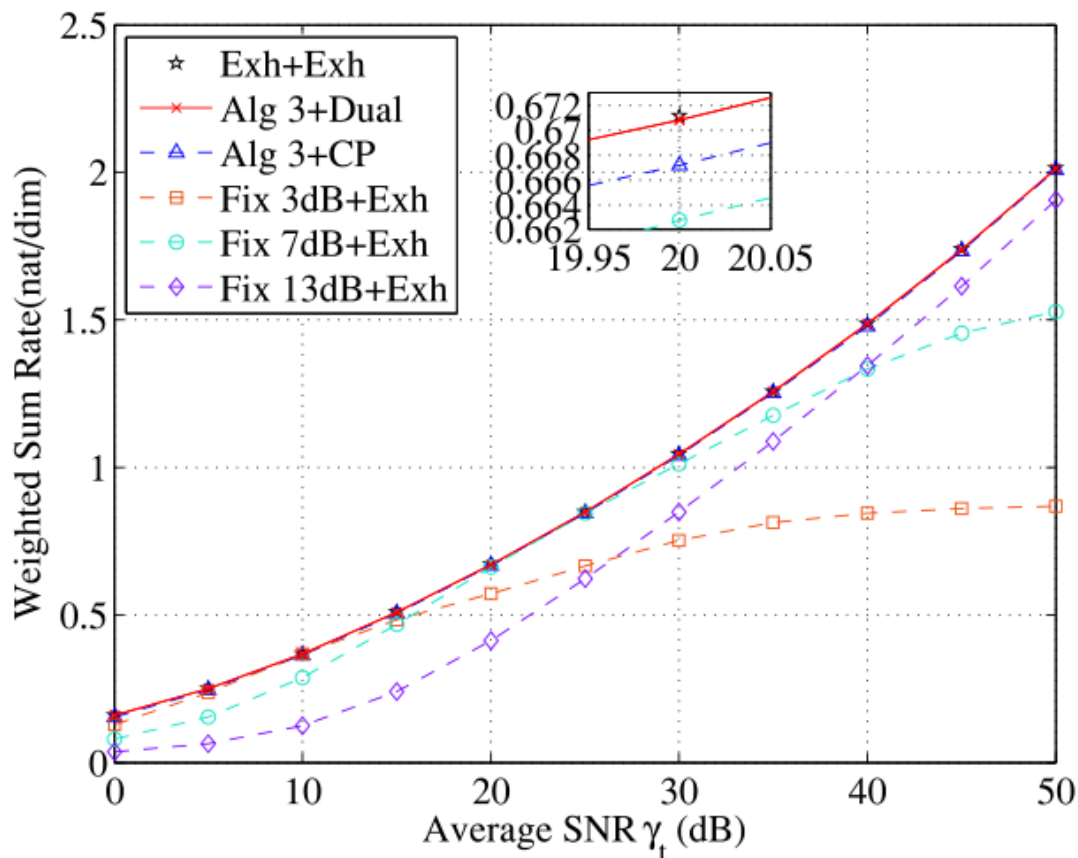
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DCO-OFDMA

- **What if there exist multiple users?**
- We proposed an iterative algorithm in [Ling'JLT2018].





Upper Clipping

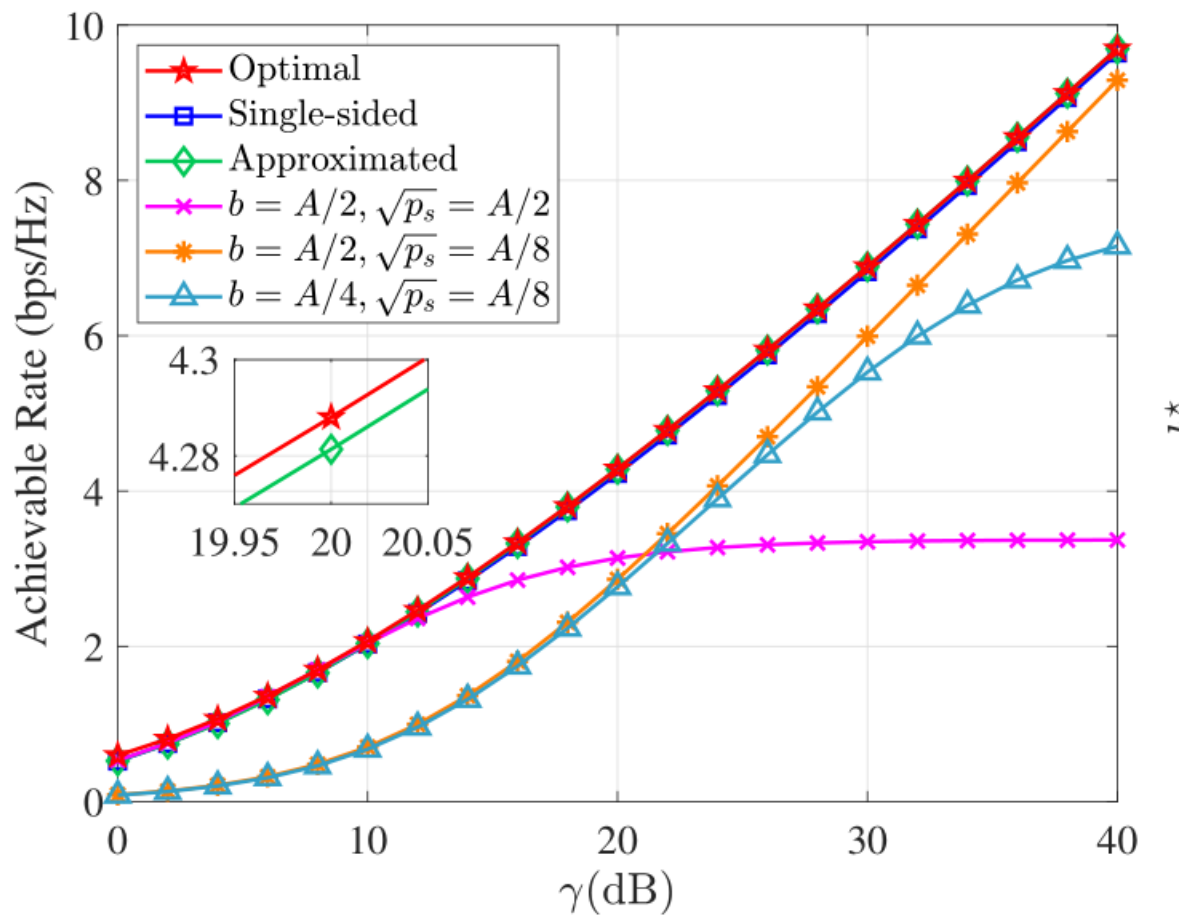
- What about the impact of upper clipping?

$$s_{clip,n} = \text{clip}[s_n + b; A] = \begin{cases} A & s_n + b \geq A \\ s_n + b & 0 < s_n + b < A \\ 0 & s_n + b \leq 0 \end{cases}$$

- This problem is also solved in [Ling'OE2020].
- The bias should be set to the midpoint of the dynamic range.
- We can also obtain an optimal power, given by the unique root of an increasing function.



Upper Clipping



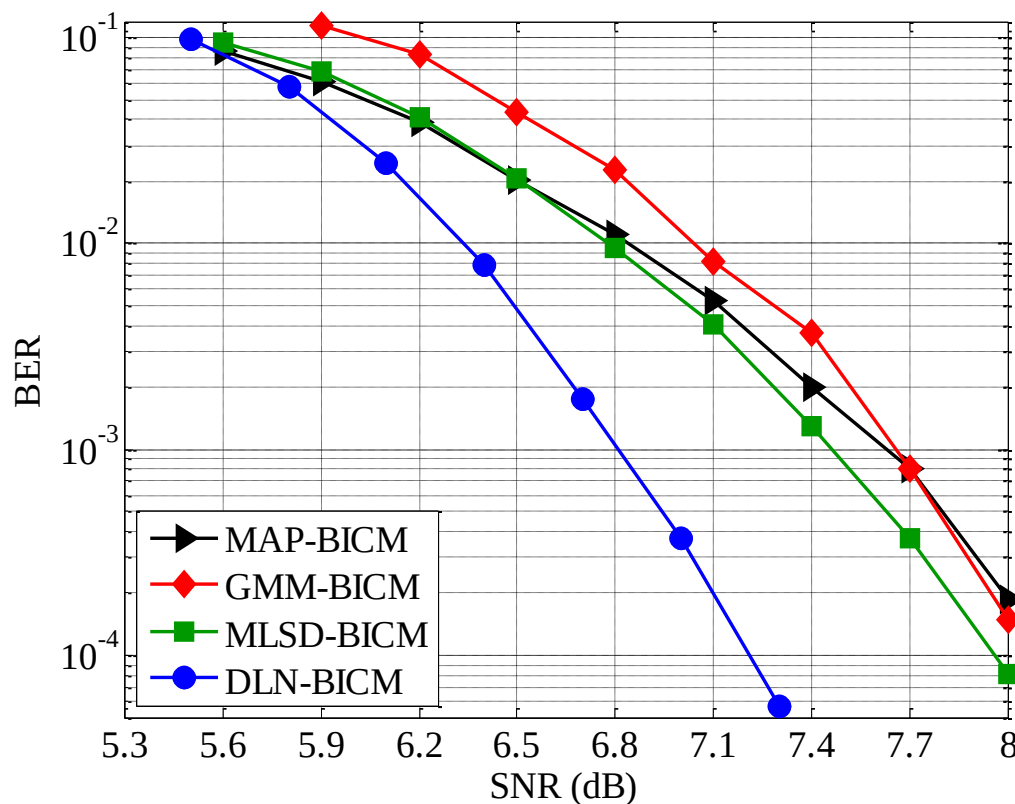


Coding System

- Deep-Learning-Network-based BICM [He'TCOM2020]

Simulation Parameters:

- DLN-BICM
- LDPC code
- 16QAM
- 1024subcarrier



- Effective to mitigate nonlinear distortion in VLC.**



Outline

1. Introduction
2. Optimal Signal Shaping for Single LED
3. Optimal Biased Beamforming for Multi-LED
4. Recent Advances
5. Conclusions



Conclusions

- The **signal shaping design** is vital to IM/DD VLC.
- The single-LED system:
 - We **jointly optimize** the **DC bias** and **power**;
 - We obtain a **globally optimal solution** to the shaping design.
- The multi-LED system:
 - We introduce the concept of **biased beamforming**, a joint design of **beamforming**, **DC bias**, and **IC power**;
 - We analyze the **clipping process** for multi-LED VLC;
 - We find the **optimal beamforming structure**;
 - We achieve the **globally optimal biased beamforming**.
- The existence of upper clipping.
- The multi-user VLC system (DCO-OFDMA).
- The dispersive case is more complex and requires efficient methods.
- More effective receiving algorithms are called.



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THE END THANKS!

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Contact email: xtling@seu.edu.cn



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CMR National Mobile Communications Research Laboratory